FPAvisual: A Tool for Visualizing the Effects of Floating-Point Finite-Precision Arithmetic

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Outline

- Motivation
- Background
 - Rounding
 - Cancellation
- FPAvisual software
 - Roots
 - Pentagon
 - Associative law
 - Sine function
- Evaluation
- Conclusion
- Future work



Motivation

 Help students realize how program correctness may be impacted when floating-point finite-precision arithmetic (FPA) is used

- Help instructors teach
 - Reasons for the inaccuracies caused by FPA
 - Their impact and significance in programs
 - Techniques to improve the accuracy



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Rounding

- Computers represent floating-point numbers using a finite number of bits
- When a number contains more digits than allowed by the hardware, it is rounded
- The rounded number is an approximation of the original number



Examples

- Example 1:
 - 123 + 2.46 = 125.46 = 125
- Example 2:
 - 123 + 0.46 = 123.46 = 123



Failure of the Associative Law

Calculate 0.121 × 0.345 × 4.32

Order 1: (0.121×0.345)×4.32

> $= (0.041745 \times 4.21)$ = 0.0417 \times 4.21 = 0.175557 = 0.176

Order 2: 0.121×(0.345×4.32)

 $= 0.121 \times 1.45245$ $= 0.121 \times 1.45$ = 0.17545= 0.175



Cancellation

- Calculate $b^2 4ac$, where a = 1, b = 1.23, and c = 0.374
- $b^2 = 1.23^2 = 1.5129 = 1.51$
- $4ac = 4 \times 1 \times 0.374 = 1.496 = 1.50$
- $b^2 4ac = 1.51 1.50 = 0.01$
- Actually, $b^2 4ac = 1.5129 1.496 = 0.0169$



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Roots

$$ax^2 + bx + c = 0$$

•
$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

- Two problems
 - $b^2 \gg 4ac$

$$\circ\sqrt{b^2 - 4ac} = b$$

 \circ One of the roots is 0

• $b^2 \approx 4ac$

$$\circ \sqrt{b^2 - 4ac} = 0$$

 $\circ\, \text{Two roots}$ are equal



Avoiding Cancellation

- Remove subtraction in computing the first root r₁
 - If b > 0, use $-b \sqrt{b^2 4ac}$
 - If $b \le 0$, use $-b + \sqrt{b^2 4ac}$
- Since the product of roots is $\frac{c}{a}$, use $\frac{c}{ar_1}$ to compute the other root



FPAvisual				
<u>File Examples Help</u>				
Roots Pentagon Ass	ociative Law Sine			
	C	$ax^2 + bx$	+ c = 0	
Input				
a 1.000000	b	10000.000000	c 1.000000	Calculate
Output				
Solution	Naive Single P.	Cancellation Single P.	Naive Double P.	Naive High P.
b^2	1.000000e+008	1.000000e+008	1.00000000000e+008	1.00000000000e+008
4ac	4.000000e+000	4.000000e+000	4.0000000000e+000	4.00000000000e+000
$\sqrt{b^2 - 4ac}$	1.000000e+004	1.000000e+004	9.999999800000e+003	9.999999800000e+003
Large Root	0.000000e+000	-1.000000e-004	-1.00000011118e-004	-1.00000010000e-004
$ax^2 + bx + c =$	1.000000e+000	3.526213e-008	-1.117663073202e-009	6.257499694697e-084
Small Root	-1.000000e+004	-1.000000e+004	-9.999999900000e+003	-9.999999900000e+003
$ax^2 + bx + c =$	1.000000e+000	1.000000e+000	0.00000000000e+000	-1.029308202740e-075



Pentagon

- Inaccuracies when calculating the intersection of two nearly parallel lines
- In operation:
 Red pentagon → Blue pentagon
- Out operation: Blue pentagon \rightarrow Red pentagon







Initial pentagon

Final pentagon





Associative Law

- Given an iterative formula
 - $X_{n+1} = (R+1) \times X_n R \times X_n \times X_n$
- Computing it using five orderings will generate different results
 - $X_{n+1} = (R+1) \times X_n R \times (X_n \times X_n)$
 - $X_{n+1} = (R+1) \times X_n (R \times X_n) \times X_n$
 - $X_{n+1} = ((R+1) R \times X_n) \times X_n$
 - $X_{n+1} = R \times X_n + (1 R \times X_n) \times X_n$
 - $X_{n+1} = X_n + R \times (X_n X_n \times X_n)$



Sine Function using Taylor Series



- Problems:
 - If x is very large or small, x^{2n+1} may overflow or underflow when n is large
 - Overflow may occur when calculating (2n + 1)!
 - Cancellation may occur in the summation of terms with alternating sign values

Dealing with Large X

- Reduce the user input x (in degrees) to [0, 90)
- Since sin(x) = -sin(-x), if x < 0, we use -sin(|x|)
- Since sin(x) has a period of 360, we can reduce x to [0, 360) by letting x = x%360
- Since sin(x + 180) = −sin(x), if x ≥ 180, we may reduce x to [0, 180) by letting x = x − 180 and changing the sign of the computed result
- Since sin(180 x) = sin(x), if x is in [90, 180), we may reduce x to [0, 90) by letting x = 180 x



Computing the Factorial

- Use a floating-point number to store the value
- Update the term from the previous one

$$\frac{x^{2n+1}}{(2n+1)!} = \frac{x^{2n-1}}{(2n-1)} \times \frac{x^2}{(2n)(2n+1)}$$



Avoiding Cancellation in Summation

- Use the positive-negative algorithm to reduce the probability of subtracting two similar values:
 - Add all positive terms
 - Add all negative terms
 - Add the above two values
- Use Kahan's summation algorithm







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Usefulness

	Fa	all	Spr	ing
	μ	σ	μ	σ
The "Roots" component helped me understand the effects of floating-point errors.	3.9	0.7	4.0	0.9
The "Roots" component helped me understand how to compute the roots of a quadratic equation more accurately.	3.6	0.8	3.8	0.8
The "Pentagon" component helped me understand the effects of floating-point errors.	3.9	1.1	3.8	1.0
The "Pentagon" component helped me understand that calculating the intersection points of two almost parallel lines can lead to noticeable errors.	3.9	0.9	4.1	0.9
The "Associative Law" component helped me understand how executing floating-point operations in different orders affects the computed results.	4.2	0.7	4.0	1.0
The "Associative Law" component helped me understand that there are no general techniques to detect and correct the errors coming from the failure of the associative law.	4.2	0.7	3.9	1.1
The "Sine" component helped me understand the effects of floating-point errors.	3.5	1.0	3.5	1.3
The "Sine" component helped me compare the effects of reducing X to the [0,90] range, using the term update method, and using Kahan's summation algorithm.	3.3	1.1	3.6	1.0
FPAvisual was a useful complement to the material presented in class.	3.8	0.6	3.9	1.0



Usability

	Fa	all	Spr	ing
	μ	σ	μ	σ
The example inputs provided in the "Roots" component helped me to see what kind of input values cause noticeable floating-point errors.	3.8	0.8	4.1	0.8
In the "Roots" component, seeing the results of computations in different colors helped me notice the differences between the approaches.	4.0	0.9	4.1	1.0
The animated examples in the "Pentagon" component helped me compare the results of in-out operations for differently shaped pentagons.	3.9	0.9	3.9	1.0
Being able to select pentagons for comparison was useful for me to see the accumulated floating-point errors.	3.8	0.9	3.8	1.0
The animations in the "Associative Law" component were useful for me to gain an impression of the effect of floating-point errors.	4.1	0.7	3.9	1.1
The color encoding in the "Associative Law" component was useful for me to track the trend of the five computations.	4.3	0.7	4.0	0.8
The animations in the "Sine" component helped me track the trend of different approaches.	3.7	0.9	3.8	1.0
Overall, I'm satisfied with the color encoding.	4.2	0.6	4.2	0.9
The freedom of manual input was useful to select inputs that cause noticeable floating-point errors.	4.0	0.7	4.3	0.8



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Conclusion

- Instructors are able to present the effects of different types of floating-point errors: one-time, accumulated, unexpected errors
- FPAvisual software complements the lectures by helping students see various methods to reduce errors: domain specific and domain independent techniques
- The evaluation results suggest that FPAvisual is a useful complement to class teaching: flexible, allows exploration, can fit into most courses



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Future Work

- Visualize what the errors are and where they occur
- Make the Sine Function component more understandable by distinguishing between the 12 approaches
- Add detailed explanation text for the components
- Develop a MacOS version
- Expand the type and number of the examples in the program
- Conduct a summative assessment of the software



Thank you!

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Solution	Naive Single P.	Roots compor students to type	ent allows in any input.	Naive High P.
b^2	1.000000e+006	1.000000e+006	1.00000000000e+006	1.00000000000e+006
4ac	4.000000e+000	4.000000e+000	4.00000000000e+000	4.00000000000e+000
$\sqrt{b^2 - 4ac}$	9.999980e+002	9.999980e+002	9.999979999980e+002	9.999979999980e+002
Large Root	-1.007080e-003	-1.000001e-003	-1.000001000023e-003	-1.000001000002e-003
$ax^2 + bx + c =$	-7.079064e-003	2.118193e-008	-2.062106041478e-011	-8.284350495550e-085
Small Root	Colors are u	sed to highlight	-9.999989999990e+002	-9.99998999990e+002
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- Create the Future

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