#### Autonomous Driving in Urban Environments: Boss and the Urban Challenge

Journal of Field Robotics Special Issue: Special Issue on the 2007 DARPA Urban Challenge, Part I Volume 25, Issue 8, pages 425–466, August 2008

CMU, GM, Caterpillar, Continental, Intel

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# OUTLINE

- Introduction
- Moving Obstacle Detection and Tracking
- Curb Detection Algorithm
- Intersections and Yielding
- Distance Keeping and Merge Planning
- Lessons learned
- Conclusion

# **Urban Challenge**

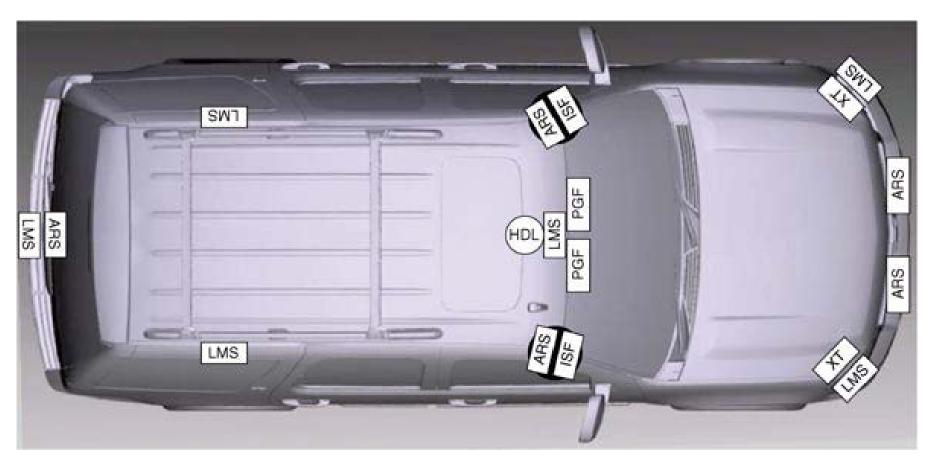
- Launched by DARPA(Defense Advance Research Project Agency)
- Develop Autonomous vehicles
- Target: US military ground vehicles be unmanned by 2015

#### BOSS

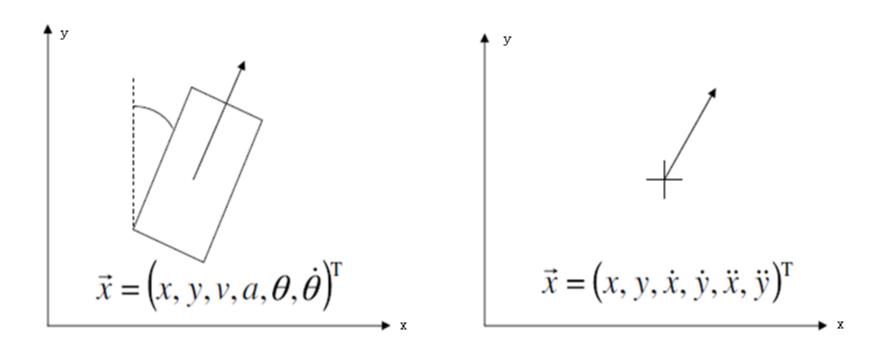
- Team from CMU, GM, Caterpillar, Continental, Intel
- Modified from 2007 Chevrolet Tahoe to provide computer control
- Equipped by drive-by-wire system
- Controlled by CompactPCI with 10 2.16GHz Core2Duo CPU
- Won 2007 urban challenge



#### Sensors



### **Moving Obstacle Detection and Tracking**



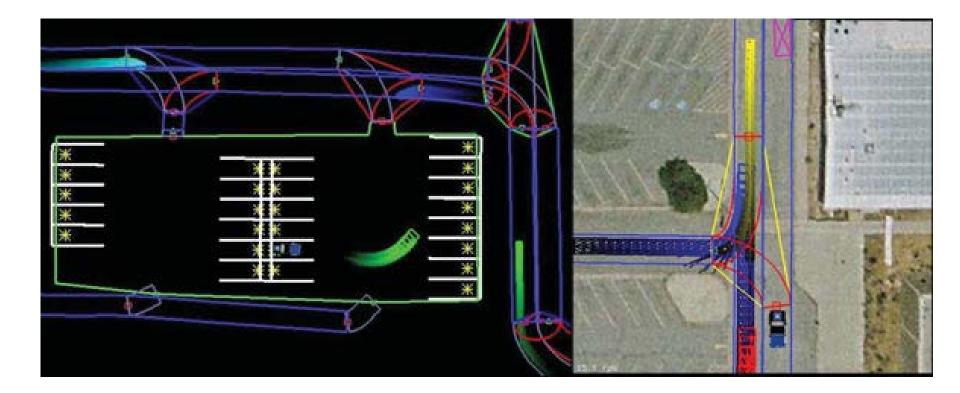
Fix shape rectangular model

Point model

# **Object classification**

- moving or not moving
  - Moving flag is set when a speed is detected
- Observed moving or not observed moving
  - Observed moving flag is set when keep moving more than a period of time

### Predicts the motion of tracked vehicles

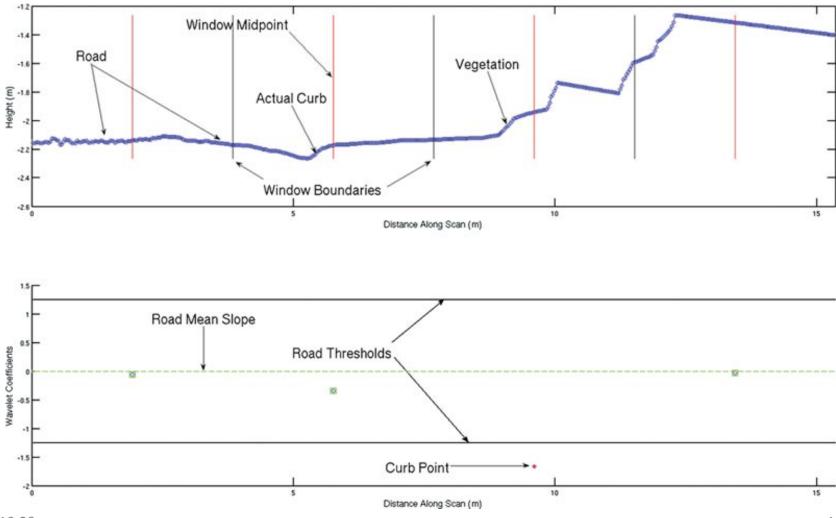


## **Curb detection algorithm**

Wavelet-based feature extraction

• 
$$\Psi(t) = \begin{cases} 1 & \text{if } 0 \le t < \frac{1}{2}, \\ -1 & \text{if } \frac{1}{2} < t < 1, \\ 0 & \text{otherwise}, \end{cases}$$
• 
$$\varphi(2^{j}t - i) = \begin{cases} 1 & \text{if } 0 \le t < 1, \\ 0 & \text{otherwise}, \end{cases} \quad j > 0 \land 0 \le i \le 2^{j} - 1.$$

#### Wavelet-based feature extraction



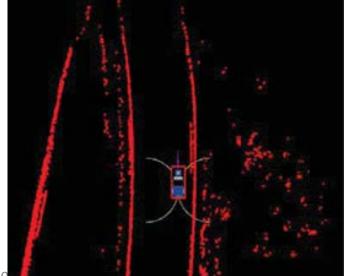
### Wavelet-based feature extraction

- Collect coefficients for the current level i
- Label each coefficient with label of level i-1
- Compute  $\hat{y}_{road}$  using these labels

• Class(y[n], i) = 
$$\begin{cases} 1 & \text{if y[n]} \cdot \hat{y}_{\text{road}} > = d \\ 0 & \text{otherwise} \end{cases}$$

### Performance of the algorithm



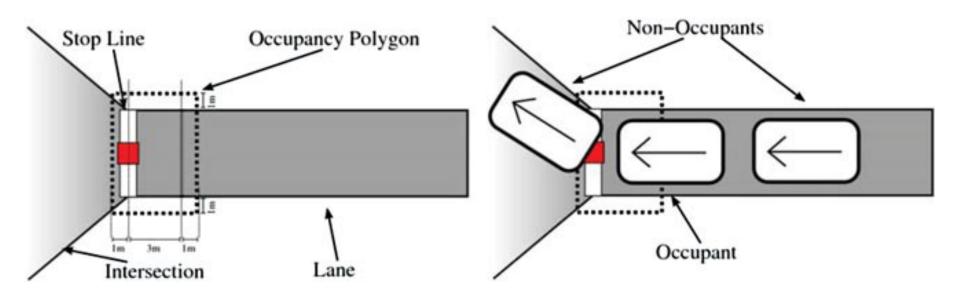




# **Intersections and Yielding**

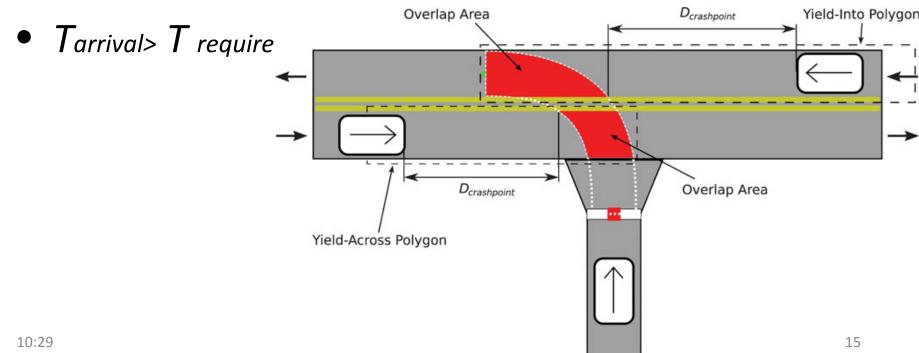
- Intersection-Centric Precedence Estimation
- Yielding

#### Intersection-Centric Precedence Estimation



# Yielding

- T required =Tact+Tdelay+Tspace
- L yeild polygon=V maxlane  $\cdot T$  required +d safety
- Tarrival=dcrash / Vobstacle



# **Distance Keeping and Merge Planning**

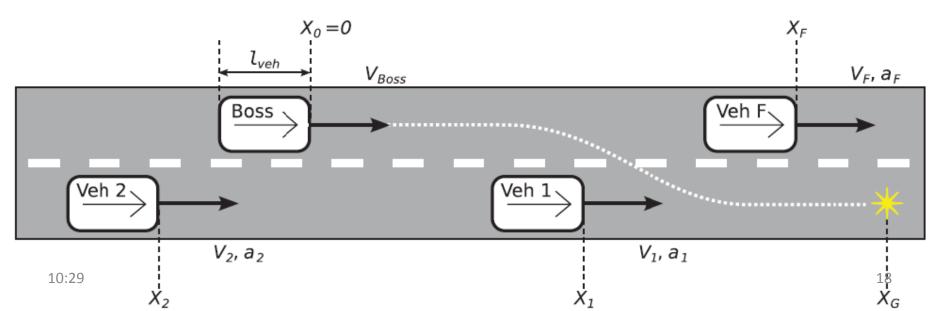
- Distance Keeping
- Merge Planning

# **Distance Keeping**

- Vcmd=Kgap·(dtarget-ddesired)
- $d_{desired} = max(v_{target} \cdot |v_{ehicle}/10, d_{mingap})$
- $a_{cmd}=a_{min}+K_{acc}V_{cmd}\cdot(a_{max}-a_{min})$

# Merge Planning

- dmerge=12m
- $d_{obst}=v_0 \cdot d_{init}/(v_0 v_1)$
- X0-lvehicle-X1>=max(v1·lvehicle/10, dmingap)
- X1-lvehicle-X0>=max(v1·lvehicle/10, dmingap)



## **Lessons Learned**

- Sensors are insufficient for urban driving
- Road shape estimation maybe replaced by estimating position relative to the road
- Human level driving require a rich representation
- Validation and verification of the system is an unsolved problem
- Driving is a social activity

# Conclusion

- A moving obstacle and static obstacle detection and tracking system
- A road navigation system that combines road localization and road shape estimation where road geometry is not available
- A mixed-mode planning system that is able to both efficiently navigate on roads and safely maneuver through open areas and parking lots
- A behavioral engine that is capable of both following the rules of the road and violating them when necessary
- A development and testing methodology that enables rapid development and testing of highly capable autonomous vehicles

#### **Questions?**